

Borough of Mount Joy

Public Works Committee Meeting Agenda May 12, 2025 Meeting time: 6:30 PM

- I. APPROVAL OF AGENDA OF MAY 12, 2025, PUBLIC WORKS COMMITTEE MEETING AGENDA
- II. PUBLIC INPUT PERIOD Comments of **Any Borough Resident or Borough Property Owner**. Time limit of three minutes per individual.
- III. APPROVAL OF MINUTES of April 14, 2025, meeting

IV. ITEMS OF BUSINESS

- 1. Review with possible motion any change orders for the Borough Municipal Building Project.
- 2. Parks
 - A. Eagle Scout Project
 - B. Pickleball court discussion
 - C. Lakes Courts estimates
 - D. Recreation Fees
 - E. Kunkle Field MOU
- 3. Streets and Alleys
 - A. Borough Code Discussions Chapter 232 Revisions
 - B. 2025 Streets Projects Update
 - C. Street Planning
 - 1) Discussion about realignment of Second Street
 - 2) S. Market Ave. planning
 - D. Street Trees
 - E. Handicap Ramps at Wood Street and Market Avenue
 - F. Cresco Lab Sinkhole
 - G. Sidewalk payment report
- 4. Stormwater
 - A. Stormwater Report
 - B. BMP's 107 & 125 status
 - C. Review edits to LCCD MOU
 - D. Cresco Labs stormwater detention basin
 - E. Stormwater E&S Inspections (not PCSM Inspections)
- 5. Facilities
 - A. Public Works Building Consolidation
- 6. Compost Site

- 7. Grants Update
 - A. DCNR Community Conservation Partnership Program (C2P2) Little Chiques Park Master Site Development Plan (MSDP)
 - B. Streambank Project
 - 1) Lancaster Clean Water Partners CAP funding \$940,000.00 Streambank Project is underway
 - 2) DCED application for \$300,000.00 Submitted, awaiting award notice
 - C. DCED MTF grant for pedestrian safety Completed except for bus shelters and street markings
 - E. Connects 2040 grant for School Lane active transportation
 - F. Act 101 Section 902 DEP Recycling grant
 - G. ARLE grant application for crosswalk improvements

V. PUBLIC INPUT PERIOD - Comments of **Any Borough Resident or Borough Property Owner**. Time limit of three minutes per individual.

VI. ANY OTHER MATTER TO COME BEFORE THE COMMITTEE

VII. ADJOURN